**Peer Evaluation Form**

Spring 2014 CS151: Object-Oriented Design

(The information you submit here can be used to differentiate the project grades among team members.)

Your Name: Joshi, Hardik

Your Partner's Names: Desai, Jagrut ; Nguyen, Hai

### PROJECT

* How much did YOUR PARTNERS contribute to complete the project ? Scale 1-10: 1 is the minimum contribution 10 is the maximum contribution.
  + Desai, Jagrut - 10
  + Nguyen, Hai - 10
* How much did YOU contribute to complete the project ? Scale 1-10: 1 is the minimum contribution 10 is the maximum contribution.

Joshi, Hardik - 10

* Comment on your partner's involvement or contribution to the completion of the project.
  + Desai, Jagrut: Really great work on GUI part of stones and mancala board.

The logic Implemented by Jagrut worked out very well for painting stones in the mancala and pits. Helped organizing the code according to MVC and Strategy pattern. Also, helped creating a class sequence diagram for the project.

* + Nguyen, Hai: Really great work on implementation of Strategy pattern and logic behind the UNDO button functionality. Helped organizing the code according to MVC and Strategy pattern. Also helped in creating a class diagram for the project.

**Peer Evaluation Form**

Spring 2014 CS151: Object-Oriented Design

(The information you submit here can be used to differentiate the project grades among team members.)

Your Name: Desai, Jagrut

Your Partner's Names: Joshi, Hardik ; Nguyen, Hai

### PROJECT

* How much did YOUR PARTNERS contribute to complete the project ? Scale 1-10: 1 is the minimum contribution 10 is the maximum contribution.
  + Joshi, Hardik - 10
  + Nguyen, Hai - 10
* How much did YOU contribute to complete the project ? Scale 1-10: 1 is the minimum contribution 10 is the maximum contribution.

Desai, Jagrut - 10

* Comment on your partner's involvement or contribution to the completion of the project.
  + Joshi, Hardik: Did great work on the Use Case, logic and implementation of Mancala game. Helped organizing the code according to MVC and Strategy pattern. Also, helped on implementing the GridbagLayout of Mancala board.
  + Nguyen, Hai: Did great work on the logic and implementation of Strategy pattern of Mancala game. Helped organizing the code according to MVC and Strategy pattern. Also helped on the logic and implementation of each user’s UNDO functionality and class diagram of the project.

**Peer Evaluation Form**

Spring 2014 CS151: Object-Oriented Design

(The information you submit here can be used to differentiate the project grades among team members.)

Your Name: Nguyen, Hai

Your Partner's Names: Joshi, Hardik ; Desai, Jagrut

### PROJECT

* How much did YOUR PARTNERS contribute to complete the project ? Scale 1-10: 1 is the minimum contribution 10 is the maximum contribution.
  + Joshi, Hardik - 10
  + Desai, Jagrut - 10
* How much did YOU contribute to complete the project ? Scale 1-10: 1 is the minimum contribution 10 is the maximum contribution.

Nguyen, Hai - 10

* Comment on your partner's involvement or contribution to the completion of the project.
  + Joshi, Hardik: Did great work on the Use Case, logic and implementation of Mancala game. Helped organizing the code according to MVC and Strategy pattern. Also, helped on implementing the GridbagLayout of Mancala board.
  + Desai, Jagrut: Really great work on GUI part of stones and mancala board.

The logic Implemented by Jagrut worked out very well for painting stones in the mancala and pits. Helped organizing the code according to MVC and Strategy pattern. Also, helped creating a class sequence diagram for the project.